

Kenny Eduard Vercaemer

Waterloo ON, Canada | [Email: me@edzz.de](mailto:me@edzz.de) | [Website: edzz.de](http://edzz.de) | [LinkedIn: eduard-vercaemer](https://www.linkedin.com/in/eduard-vercaemer) | [GitHub: eduardvercaemer](https://github.com/eduardvercaemer)

EDUCATION

B.S. Computer Science

ITESM - Monterrey Institute of Technology and Higher Education

2020 - 2024

PROFESSIONAL EXPERIENCE

Software Developer III (L4)

Google

10/2025 - Present

Kitchener ON, Canada

Software Developer II (L3)

Google

09/2024 - 10/2025

Kitchener ON, Canada

- **C++, C, Android, Vulkan, OpenGL, Java, Unity**
- Designed and implemented OpenXR APIs for the Android XR runtime, with real-time input processing and graphics.
- Led extensive cross-team and cross-partner (Samsung, Unity) collaboration for multiple features for GalaxyXR launch.
- Directly collaborated with the Khronos Working Group, publishing various OpenXR extensions for the Android platform.
- Developed Unity SDK for Android XR extensions such as face and eye tracking.
- Improved automated testing for OpenXR runtime conformance testing and other release processes.
- Led development of various developer tools such as application tracing and API validations.
- Implemented Android security features for OpenXR, for example SELinux and dynamic library loading via NDK.

Backend Engineer

JDiaz Business LLC

10/2023 - 05/2024

Remote

- **Kubernetes, Docker, NestJS, TypeScript, PostgreSQL, PostGIS, Python**

- Designed data model and developed backend from scratch for upcoming social network in high-paced environment.
- Implemented performant user-location-aware search engine that is highly available.
- Implemented metrics and error monitoring resulting in more efficient bug triage-fix cycles.

Software Engineering Intern

Google LLC

06/2023 - 10/2023

Seattle, WA US

- **HTML, TypeScript, 3D, glTF, model-viewer, Java**

- Added support for 3D models in Google Drive (glTF files).
- Added interactive 3D model visualization in Google Drive.
- Collaborated across multi-functional teams for product delivery.
- Measured user interaction and error statistics for safe feature roll out.

Fullstack Engineer / Architecture Owner

Grupo Asesores RAM S.C.

02/2023 - 06/2023

MX

- **TypeScript, React, ExpressJS, PostgreSQL, AWS, CloudFormation, ElasticBeanstalk, IaC**

- Designed ERP system architecture from scratch for hundreds of users.
- Implemented fully automated infrastructure management via AWS CloudFormation.
- Automated testing and deployments to multiple environments.

Fullstack Engineer

JDiaz Business LLC

06/2022 - 12/2022

Remote

- **TypeScript, NestJS, Angular, TailwindCSS, CSS, Python, PostgreSQL, Django, Stripe**

- Implemented ECommerce on Dispute Panda platform for hundreds of user transactions via Stripe.
- Analyzed and fixed web vulnerabilities by applying a threat model.
- Increased platform user base by implementing support for different file formats for users to upload to the platform.

Software Engineering Intern

Meta Platforms, Inc (Formerly Facebook)

01/2022 - 04/2022

Remote

- **HHVM, PHP, Python, SQL**

- Improved efficiency of data normalization pipeline by 15%, measured by amount of entries out of date.
- Migrated un-maintained codebase from Python to a more performant HHVM implementation using modern development principles with automated testing.

AWARDS

- 04/2017 International Mathematics Competition India, 2nd & 3rd place